

Audio Production Technology

Area of Concentration within the A.A.S. in STEM Technology

Frederick Community College Pathway

Guided Pathway to Success (GPS)

Suggested schedules map your path to degree completion.

Full-time student: Follow the green semester blocks in order.

Part-time student: Follow the blue course sequence at your own pace.

Students should meet with an advisor each semester to carefully select and sequence courses based on their specific academic goals and interests. Visit Jefferson Hall or call 301.846.2471 for advising.

Students who take fewer than 15 credits each semester or who require developmental English or math coursework will need additional semesters to complete their degrees. Summer and January term classes may help students to make faster progress.

General Education CORE courses can often be taken in any semester. One course must be designated as a Cultural Competence course. Refer to the college catalog for course details and the list of General Education and Cultural Competence classes.
<http://www.frederick.edu/class-schedules.aspx#catalog>

Students are strongly recommended to consult an FCC advisor to select elective courses. Students planning to transfer may also reference ARTSYS, the Maryland Articulation System, www.artsys.usmd.edu.



Take this course within the first 24 credits.



Milestone course – take within recommend credit range to stay on track for completion.



This course is offered in the fall semester only.



This course is offered in the spring semester only.

1 Recommended First Semester

1	Gen Ed Core	ENGL 101 - English Composition		3 credits
2	Gen Ed Core	Mathematics Elective (Gen Ed course list)		3/4 credits
3	Concentration	MUSC 130 - Foundations of Audio Technology		3 credits
4	Concentration	MUSC 103 - Fundamentals of Music		3 credits
5	Elective	Elective*		3 credits

2 Recommended Second Semester

6	Concentration	MUSC 135 - Audio Recording Techniques		3 credits
7	Gen Ed Core	Communications Elective (Gen Ed course list) (COMM 105 recommended)		3 credits
8	Gen Ed Core	Arts Elective (Gen Ed course list) (MUSC 109 recommended)		3 credits
9	Concentration	MUSC 145 - Publishing, Licensing, & Copyrighting		3 credits
10	Concentration	MUSC 106 - Ear Training and Musicianship I		1 credit
11	Elective	Elective*		3 credits

3 Recommended Third Semester

12	Gen Ed Core	Biological & Physical Sciences Elective (Gen Ed course list)		3/4 credits
13	Gen Ed Core	Social & Behavioral Sciences Elective (Gen Ed course list) (PSYC 202 recommended)		3 credits
14	Concentration	MUSC 230 - Studio Recording Techniques		3 credits
15	Concentration	MUSC 240 - MIDI Music Production Techniques		3 credits
16	Elective	Elective*		3 credits

4 Recommended Fourth Semester

17	Gen Ed Core	Humanities Elective (Gen Ed course list)		3 credits
18	PHED/HLTH/NUTR	Physical Education, Health, or Nutrition Requirement		1/3 credits
19	Concentration	MUSC 235 - Advanced Audio Production Techniques		3 credits
20	Concentration	BMGT 109 - Entrepreneurship		3 credits
21	Concentration	INTR 101 - Internship		1 credit
22	Elective	Elective* (credits may vary to fulfill 60 credits for degree)		3 credits

*Choose an elective in consultation with the program manager. Courses may include (but are not limited to): Applied Instrumental Music Lessons (up to four semesters), CMIS 105 - Introduction to Programming, CMIS 106 - Introduction to Object Design & Programming, CMIS 226 - Game Scripting, CMIS 227 - Game Programming, CMIS 228 - Game Simulation & Game Development, CMIS 208 - C++ Programming, CMIS 225C - Mobile App Development