Graphic Design

Area of Concentration within the A.A. in Arts & Humanities Frederick Community College Pathway



Guided Pathway to Success (GPS) Suggested schedules map your path to degree completion.

Full-time student: Follow the green semester blocks in order.

Part-time student: Follow the blue course sequence at your own pace.

Students should meet with an advisor each semester to carefully select and sequence courses based on their specific academic goals and interests. Visit Jefferson Hall or call 301.846.2471 (301.846.2625 TDD) for advising.

Students who take fewer than
15 credits each semester or who
require developmental English or
Math coursework will need additional
semesters to complete their degrees.
Summer and January term classes may
help students to make faster progress.

General Education CORE courses can often be taken in any semester. One course must be designated as a Cultural Competence course. A minimum of nine credits must be taken at the 200 level. Refer to the college catalog for course details and the list of General Education and Cultural Competence classes. http://www.frederick.edu/class-schedules.aspx#catalog

Students are strongly recommended to consult an FCC advisor to select elective courses. Students planning to transfer may also reference ARTSYS, the Maryland Articulation System, www.artsys.usmd.edu.



Take this course within the first 24 credits.



Milestone course – take within recommend credit range to stay on track for completion.



This course is offered in the fall semester only.



This course is offered in the spring semester only.

1				
1	Recommende	d First Semester		
_	Gen Ed CORE	EN 101 English Composition		3 credits
2	Gen Ed CORE	Mathematics Gen Ed	()	3/4 credits
3	Concentration	CMM 101 Introduction to Electronic Media		3 credits
4	Gen Ed CORE	AR 101 Two Dimensional Art & Design or AR 106 Drawing I		3 credits
5	Concentration	CMM 111 Communications Graphics I	✓	3 credits
2	Recommende	d Second Semester		
6	Gen Ed CORE	Communications Gen Ed		3 credits
7	Concentration	CMM 112 Communication Graphics II	✓	3 credits
8	Gen Ed CORE	Humanities Gen Ed		3 credits
9	Concentration	CMM 132 Digital Photography I		3 credits
10	Gen Ed CORE	Biological & Physical Sciences Gen Ed with a lab		4 credits
3	Recommende	d Third Semester		
11	Gen Ed CORE	Social & Behavioral Science Gen Ed		3 credits
12	Concentration	CMM 114 Web Design I	/	3 credits
13	Concentration	CMM 152 Digital Studio Production		4 credits
14	Concentration	CMM 212 Communications Graphics III	*	3 credits
15	Concentration	CMM 115 Professional & Transfer Portfolio	*	1 credit
4	Recommende	d Fourth Semester		
16	Gen Ed CORE	General Education Elective		3 credits
17	Concentration	INTR 102 or 103 Internship*		2/3 credits
	Gen Ed CORE	Biological & Physical Science Gen Ed		3/4 credits
18				
18 19	PE/Health	PE/Health Requirement		1/3 credits
	PE/Health Gen Ed CORE	PE/Health Requirement Social & Behavioral Science in a different discipline from the first		1/3 credits 3 credits

^{*}To participate in an Internship, students in 60-credit degree programs must have already earned between 40 and 45 credits toward their degree or certificate program.

Film & Video Production / **Graphic Design**



The course rotation lists FCC's planned offerings by semester, as well as the format in which the course is available (day, evening, and/or online). This is an advising tool to help students anticipate when and how classes are offered. Please reference this document alongside the program pathway, and in consultation with a faculty or staff advisor. Be aware that while FCC will adhere to the rotation as closely as possible, the college cannot guarantee that all classes will be offered in the predicted times and formats. The schedule of courses in a given semester supersedes the rotation in the event of discrepancies.

Course #	Course Name	Summer 2018	Fall 2018	Jan Session 2019	Spring 2019	Summer 2019	Fall 2019	Jan Session 2020	Spring 2020
CMM 101	Introduction to Electronic Media		* •		*		* •		* *
CMM 103H	Introduction to Film	* •	* ()		*	* •	* ()		*
CMM 105	Basic Darkroom to Digital Photography		*		*		*		*
CMM 111	Communications Graphics I		* (* (* (* (
CMM 112	Communications Graphics II		*		*		*		*
CMM 114	Web Design I		*		*		*		*
CMM 131	Darkroom Photography I						C		
CMM 132	Digital Photography I	* (*		*	* (*		*
CMM 152	Digital Studio Production		* (*		* (*
CMM 212	Communications Graphics III				*				*
CMM 252	Digital Film Production		*		*		*		*

Course #	Course Name	Summer 2018	Fall 2018	Jan Session 2019	Spring 2019	Summer 2019	Fall 2019	Jan Session 2020	Spring 2020
CMM 254	Postproduction: Art of Editing		*		*		*		*
CMM 256	TV Studio Directing & Operations				*				*
CMM 261	Advanced Postproduction & Motion Graphics		*		*		*		*
EN/CMM 241	Journalism Publication Practicum		*		*		*		*
INTR 102/103	Internship		*		*		*		*